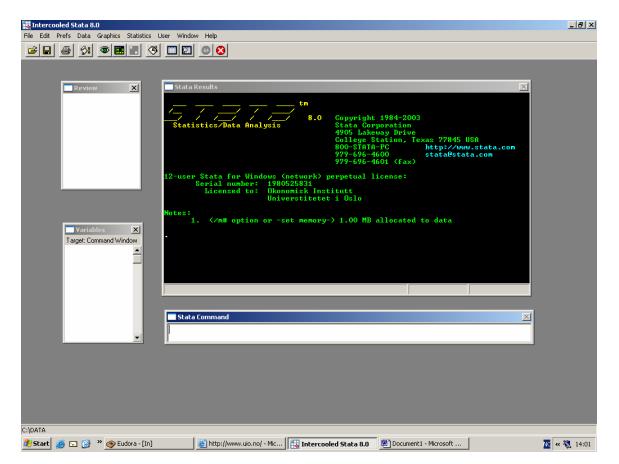
September 2004

# A quick introduction to STATA:

(by E. Bernhardsen and some minor additions by H. Goldstein)

## The windows:

STATA has separate windows for typing in commands and for viewing results. In the review window can view (and activate) the command lines you have previously written. In the variables window all variables and labels are listed.



**Excercise;** Load the exercise data. Write *use C:\Stata8\auto.dta* in the command window and press enter. Alternatively, press the open file menu, navigate to C:\Stata8\auto.dta and press OK. In any case you will see that the command line enters the review window and the results window (this illustrates how the menus can be used to learn the command lines. Learning the commands facilitates greater flexibility, quicker computing, and clearly a better understanding of how the program operates).

### The spreadsheet:

If you write *edit* or *browse* in the command box, you the spreadsheet window will pop up (there are also a menue and short cut buttons for opening the spreadsheet window). If you used the browse command, you can only view and not edit the spreadsheet.

🖻 🖬 🎒 🚳		🧕 🔲 🖾 🖉								
	Stata Edite	or							×	
Review 🗙	Stata Editor X Preserve Restore Sont << >> Hide Delete									
use "C:\Stata8\auto.dta", cl edit	make[1] = AHC Concord									
euk		make	price	mpg	rep78	headroom	trunk	weight	lengt	
	1	AMC Concord	4,099	22	3	2.5	11	2,930	18	
	2	AMC Pacer	4,749	17	3	3.0	11	3,350	15	
	3	AMC Spirit	3,799	22		3.0	12	2,640	16	
	4	Buick Century	4,816	20	3	4.5	16	3,250	15	
	5	Buick Electra	7,827	15	4	4.0	20	4,080	21	
	6	Buick LeSabre	5,788	18	3	4.0	21	3,670	21	
	7	Buick Opel	4,453	26		3.0	10	2,230	15	
	8	Buick Regal	5,189	20	3	2.0	16	3,280	2(	
Variables X	9	Buick Riviera	10,372	16	3	3.5	17	3,880	2(	
Target: Command Window	10	Buick Skylark	4,082	19	3	3.5	13	3,400	2(	
price	11	Cad. Deville	11,385	14	3	4.0	20	4,330	22	
mpg	12	Cad. Eldorado	14,500	14	2	3.5	16	3,900	2(	
rep78	13	Cad. Seville	15,906	21	3	3.0	13	4,290	2(	
headroom trunk	14	Chev. Chevette	3,299	29	3	2.5	9	2,110	16	
weight	15	Chev. Impala	5,705	16	4	4.0	20	3,690	21	
ength	16	Chev. Malibu	4,504	22	3	3.5	17	3,180	15	
um	17	Chev. Monte Carlo	5,104	22	2	2.0	16	3,220	2(	
displacement gear_ratio	18	Chev. Monza	3,667	24	2	2.0	7	2,750	15	
	19	Chev. Nova	3,955	19	3	3.5	13	3,430	19	
	20	Dodge Colt	3,984	30	5	2.0	8	2,120	16	
	21	Dodge Diplomat	4,010	18	2	4.0	17	3,600	2(	
	22	Dodge Magnum	5,886	16	2	4.0	17	3,600	2(	
	23	Dodge St. Regis	6,342	17	2	4.5	21	3,740	2:	
	24	Ford Fiesta	4,389	28	4	1.5	9	1,800	14	
	25	Ford Mustang	4,187	21	3	2.0	10	2,650	11	
	26	Linc. Continental	11,497	12	3	3.5	22	4,840	2:	
	27	Linc. Mark V	13,594	12	3	2.5	18	4,720	2:	
	1 28	Line Hersailles	13 466	14	3	35	15	3 830	21▼	
DATA										

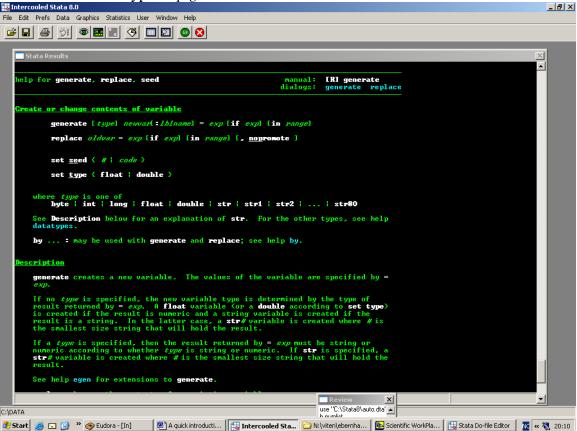
If you double click the variable names you can edit the name, or the variable labels. You are also given information on the format of the variable. In the spreadsheet you have opened, clicking on the variable name "make" tells you that the label is "Make and model" and the format is "%-18s". The s indicates that the variable "make" is a string variable (consists of letters, not numbers), and that it will be stored using (maximum) 18 letters. The variable "price" has the different format "%8.0gc". Here, the letter "c" indicates that a comma is used to separate at the thousands, while "g" indicates that the variable is no longer stored as an integer. If we change the format to read "%8.1fc", the variable is shown. If we edit it to "%8.2fc", two decimal places is shown etc. Writing only "%8.2f" will take away the comma separation at the thousands.

A note on formats; number variables can indeed be stored as string variables. This will often be the case when the data that is loaded is not originally in STATA format. When such data is loaded, it is therefore good practice to check whether the number variables are stored correctly.

In STATA you can refer to each variable by the variable name. You can also refer to the line number by using the reference "in". **Exercise;** Write the commands *list make in 2, list weight in 1/7.* What is returned in the results window?

## The help facility:

Suppose you want to use the *generate* command, and cannot quite remember how it is used. You can then type *help generate* in the command window:



By clicking on –more- or just hitting the space bar, you will scroll down the windows. Alternatively you can type in *generate* in the help menu dialog box, or type *view help generate* in the command window. In any case you will se the help information in a separate window which is called the *view editor*. This window can be printed by specification on the *file* menu. The view editor can also be used to view and print contents of the results window. See "using log files", later in this document.

#### The command syntax:

The command syntax is almost always on the general form:

[by varlist:] command [varlist] [if exp] [in range] [,options]

Where:

*varlist* refers to a list of variables, e.g. *mpg weight length price*. *exp* refers to a logical expression *range* refers to a range of line numbers *options*, will depend on the command in question. The options must be specified at the end of the command line, after a comma separator.

The brackets indicate that specification is optional. The [by *varlist*:] formulation is optional and specifies that the command is to be repeated for each variable in the variable list. Not all commands can use this formulation.

The command syntax is best illustrated by a few simple examples:

EXAMPLE; In the tutorial dataset we may want to construct a new variable that equals mpg/weight. Writing help generate in the command window returns the following syntax from the results window.

generate [type] newvar[:lblname] = exp [if exp] [in range]

Here the command name (*generate*), the name of the new variable to be generated (*newvar*) and the function that describes how the new variable is to be constructed (=*exp*) has to be specified. The help text explains that [type] has to be specified only if the variable that you want to create is to become a string variable, or if it is important to specify the decimal precision of the new variable. If a string variable is to be generated type can be specified to str10 if the variable is to be stored with 10 letters. If a number variable that is generated has to have decimal precision type can be specified to *double*. The :lbname formulation is optional an allows you to specify a variable label that describes the content of the new variable.

To generate the new variable we type

```
generate x = mpg/weight
```

(or shorter: gen x=mpg/weight)

If you want to change the content of an existing variable, you can use the *replace* command:

replace oldvar = exp [if exp] [in range] [, nopromote ]

save	label	drop	merge
correlate	describe	keep	collapse
summarize	list	regress	test
tabulate	count	egen	predict
sort	mark	rename	clear

**Exercise;** Use the help function to establish what the following commands does; (these are must-to-know STATA commands). Try e.g. "list".

### Num(ber)lists:

Often you will find reference to *numlist* in the STATA syntax description. *Numlist* is simply a sequence of numbers, which can be specified in various ways. As an example; the sequence 2 4 6 8 10 and the numlist 2(2)10 will be synonymous to STATA. To get an overview of different ways to specify numlists, type *help numlist*.

#### Logical expressions:

If you decide to use the optional [if exp] specification you must use a special syntax for logical expressions.

== equals to ~= not equal to >= larger than or equal to, etc.. > larger than < less than & and | or

EXAMPLE (do this) tabulate make rep78 if foreign==1 tabulate make rep78 if foreign==1&price<4000 tabulate make rep78 if foreign==1|price<4000

How many different makes did you get in each of the three cases?

**Note:** Note (in *browse*) that the variable "foreign" has two values, 1 (with label "Foreign") and 0 (with label "Domestic"). The actual values, 1 and 0, are stored, but the labels "Foreign" and "Domestic" are displayed in the data base. If you click one value (i.e. one of the "Foreign"s), you will see the corresponding numerical value in the small window at the top of the data base window. The command, *label list*, will give a list of labels defined. You can learn how to define labels in your data set by *help label*.

## Graphics

The graphics facility in STATA is quite well developed and allows numerous variations. For a start it is recommended to experiment with the graphics menu. You can then note the syntax that is automatically written in the results window. Use the auto dataset. Make a histogram over price using 10 bins (*histogram price*, *bin*(10)). Compare box-plots of foreign and domestic cars (*graph box price*, *medtype*(*line*) *over*(*foreign*)). Draw a scatter diagram of miles pr. gallon and weight (*twoway* (*scatter mpg weight*)). Try also to reproduce these three graphs by using the *graphics* – menu.

## Linear regressions:

To fit simple or multiple linear regressions, use the *regress* command (or by the menu: *statistics* -> *linear regression* ....). Using the auto data, generate variable x=mpg/weight and type:

regress price mpg weight x foreign

**Exercise;** Interpret the estimated model. Check out the syntax for the *predict* command used after the *regress* command and use it to obtain the predicted price, predicted residuals and squared residuals. [e.g. *predict predy* produces a new variable in the database containing the predicted values. It is here called *predy*, or another name that you choose. *predict res*, *residuals* produces a variable, containing the reisduals, with name *res*, or another name of your choice.]

Can you use the *scatter* command, or the graphics-easygraph-scatterplot menu to asses whether the model specification is likely to be heteroscedastic (e.g. plot the residuals against the predicted price)? Use the help facility to list the functions library. Generate a variable that equals the natural logarithm of the price and re-estimate the model. How would you interpret the model now?

## Using log-files:

This is facility allows you to print or save all commands you used for a session with STATA. It is particularly useful when you hand in written papers in class, so that the teacher can see how you obtained your results. To start logging a session, type *log using sessionname*, where sessionname is the name you decide for the session. When the session is completed, type; *log close*. In the results window you will now be told where the log file is saved. When you want to view or print the log file you type; view address\sessionname.smcl.

#### Make patterned/random data

Input the following lines and figure out what they do.

Command	Notes
clear	
browse	Close the browse window to get back to the command level.
Set obs 100	
browse	
egen year = fill(1900 1901)	"egen" is an extended version of "generate" that need for defining new variables, e.g. consisting of patterned data and other types.
browse	
egen trend = $fill(0.1(0.1)10)$	
browse	
generate $a = sin(trend)$	
browse	
generate cycle=trend+a	
twoway (line trend cycle year)	
set seed ?	Replace ? by an integer of your choice, e.g. your birthday like for example 100781. This starts the algorithm for generating random data. By using the same seed you can produce the same data later. If seed is not specified, stata will choose a seed by default which changes every time you draw random numbers.
drawnorm u	
generate gdp = cycle+u	
twoway (line trend cycle gdp year)	

**Exercise;** Load the auto dataset. Explain why this sequence of commands can be used to draw a random sample of 20 cars:

gen u = uniform() sort u mark sample in 1/20

### The do-file editor

Often you will need to type a sequence of commands several times. In this case you should use the do-file editor (press the short cut with a picture of an envelope). In the do-file you can write in multiple lines and run them in a sequence. You can save the do-file for later use. Often you will want to specify loops in the do-file editor. As an example,

suppose you have variables; year1, year2, year3, ..., year100, and that you want to transform these variables from string to real numbers. You can then type

```
forvalues x = 1/100 {
  generate y`x' = real(year`x')
}
```

STATA will then perform this command successively for x running from 1 to 100. Note that all the definitions for *numlist* can be used with this command.

To test out a loop, try the following command (you can use the command window for this one-liner)

forvalues x = 2/20 {di "I will do x' attempts to do my homework properly"}

**Note:** *di* is short for the *display* command. *display* is used for printing strings or scalar numbers. It can be used as a calculator. Try out the following (-> denotes output):

You want the value of *e*: di exp(1) -> 2.7182818

You want higher precision (10 decimal places): di %12.10f exp(1) -> 2.7182818285

You want to describe the output: di "e = " exp(1)

You want to calculate  $\sqrt{2\pi}$  ( $\pi$  in STATA is \_pi): di sqrt(2\*\_pi)

#### Loading data in ASCI format:

If data is in ASCII format, you cannot use the *use* command. Try instead the *insheet* command. You can check out the syntax for *insheet* using the help facility.